

# **WISCONSIN**

## 2022-23 Northeast Sectional Tournament February 25, 2023 Shawano Middle School

1050 S Union St. Shawano, WI **wisconsindi.org** 



### **WELCOME TO THE NORTHEAST SECTIONAL TOURNAMENT!**

### Good luck to all teams competing in the tournament!

Thank you to all of the Team Managers, teachers, school sponsors, Appraisers, volunteers, and parents for your hard work to make this tournament possible.

#### **Tournament Notes & Reminders**

- Refer to the attached map for building entry and room locations. Please watch for team prep area and team and audience entrance signs.
- Teams should report to their Challenge Prep Area 20 minutes before their scheduled Presentation time.
- Engineering teams should report to roller coaster check-in 1 hour before their scheduled Presentation time. See schedule for specific time.
- Spectators will NOT be allowed to enter the Presentation Area once a team's presentation has begun.
- Teams should check in to the Instant Challenge (IC) 20 minutes before their scheduled IC time.
- Spectators are NOT allowed in the IC area.
- Teams are encouraged to bring pins to trade as a way to meet new friends and show good sportsmanship. Make sure any wrappers are disposed of properly.
- Parents, spectators, and Team Managers: remember to respect the rules of Interference. Do not interfere with the team's solution.
- All teams should report to the gym for the Celebration Ceremony set to being at 4:30PM!

### **Northeast Sectional Tournament Acknowledgments**

Tim Hornberger, Regional Director

Green Bay Area DI

Jerry Borkovetz, Regional Director BayLake Region

Theresa Shuck, Regional Director

Green Bay Area DI

Luke Wojta

**Tournament Facilities Coordinator** 

Robyn Harper, Regional Director

BayLake Region

Mary Bykowski

Wisconsin DI Affiliate Director

Thank you to the Shawano School District for hosting the 2023 Northeast Sectional tournament.

Thank you to all the volunteers who make Destination Imagination possible! Team Managers, Appraisers, Challenge Masters, support volunteers, school districts, parents, and supporters.

It is because of you that we can offer this life-changing program to our youth.

### **GENERAL SCHEDULE**

Time	Event	Location
7:00AM	Doors open for teams	Use Exit A for prop drop off/removal. Spectators can use Exit A or B.
8:00AM- 4:00PM	Concessions offered by Shawano High School French Club	Cafeteria
9:30AM - 3:30PM	Souvenir Sales	Cafeteria
1:00 p.m.	Movie (G-rated)	LGI Room 162
4:30 p.m.	Celebration Ceremony!	Gym

Scores will be posted on the WIDI website shortly after the conclusion of the Celebration Ceremony. wisconsindi.org

## **2023 Wisconsin Destination Imagination Tournament Dates**

Feb. 25, 2023: Northeast Sectional Tournament

Location: Shawano, WI

Regions: Northeast, BayLake, and Green Bay

Mar. 4, 2023: Northwest Sectional Tournament

Location: Hudson, WI

Regions: St. Croix and West Central

Mar. 11, 2023: Southeast Sectional Tournament

Location: Muskego, WI

Regions: Milwaukee and South Central

Mar. 18, 2023: East Central Sectional Tournament

Location: Germantown, WI

Regions: Winnebago, Kettle Moraine, and Blackhawk

April 1, 2023: Wisconsin DI Affiliate Tournament

Location: UW-Green Bay

May 20-23, 2023: Global Finals

Location: Kansas City, MO

#### Release/Disclaimer

By my participation in an event conducted by an Affiliate, Region, or other gathering related to the Destination Imagination program, the participant or participant's parents or participant's guardian understands and hereby voluntarily agrees to release, waive, forever discharge, hold harmless, defend, and indemnify Destination Imagination, Inc. and its agents, officers, boards, volunteers, and employees from any and all liability and all claims, actions, or losses for bodily injury, property damage, wrongful death, loss of services, or otherwise which may arise out of the participant's participation in activities related to the Destination Imagination event, including travel to and from the event.



# **TECHNICAL CHALLENGE**

- Design and create a puzzle that will be assembled during the Presentation.
- Design and build 2 puzzle solvers that use technical methods to assemble the puzzle.
- Create and present a story about how a character's understanding changes at a pivotal moment.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
ELEMENTARY LEVEL			Auxiliary Gym	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-09336	De Pere	Words	8:20AM	2:20PM
MIDDLE LEV	/EL		Auxiliary Gym	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-26330	St. Paul Lutheran Stevens Point	Why Us?	8:40AM	2:40PM
148-50606	Green Bay Area Public Schools	DaVinci - Puzzled	9:00AM	3:00PM



# **ENGINEERING CHALLENGE**

- Design and build a roller coaster that will be assembled and then tested during the Presentation.
- Design and create a launching mechanism that starts moving a golf ball along the roller coaster track.
- Test how far and how fast the golf ball can travel through the roller coaster.
- Create a Presentation that shows what the riders would experience when riding the roller coaster.

Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Roller Coaster Check in Time	Team Challenge Time	Instant Challenge Time
SECONDAR	Y LEVEL		Auxiliary Gym	Auxiliary Gym	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-93382	Shawano School District	BAK'N	8:40AM	9:40AM	1:00PM
148-08895	Sevastopol School	The Ultimate Miners	9:00AM	10:00AM	1:20PM
MIDDLE LEV	/EL		Auxiliary Gym	Auxiliary Gym	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-40802	Green Bay Area Public Schools	Chaos Parfait - Aldo - MS	9:20AM	10:20AM	8:00AM
Roller Coas	ster Check-In Break	9:40 – 10:20AM	Challenge	Room Lunch	10:40 – 11:20AM
148-44337	Shawano School District	La Bestia	10:20AM	11:20AM	8:20AM
148-76906	De Pere	The Rubber Duckies	10:40AM	11:40AM	8:40AM
ELEMNTAR	Y LEVEL		Auxiliary Gym	Auxiliary Gym	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-09178	Green Bay Area Public Schools	DaVinci - The World Wanderers	11:00AM	12:00PM	9:40AM
148-09208	Green Bay Area Public Schools	The Blue Blobs - Aldo Elem	11:20AM	12:20PM	10:20AM
148-32127	Shawano School District	The Artsie Fartsies	11:40AM	12:40PM	9:00AM
148-71905	Shawano School District	The Hunters	12:00PM	1:00PM	10:40AM
Roller Coas	ster Check -In Break	12:20 – 12:40PM	Challenge Room Break		1:20 – 1:40PM
148-85128	Waupaca School District	The Golfers	12:40PM	1:40PM	10:00AM
148-06227	Shawano School District	6 Musketeers	1:00PM	2:00PM	11:40AM
148-53423	De Pere	Tamon	1:20PM	2:20PM	12:00PM
148-65423	De Pere	The Thinkers	1:40PM	2:40PM	12:20PM
148-93533	Green Bay Area Public Schools	Middle Earth	2:00PM	3:00PM	12:40PM



## **SCIENTIFIC CHALLENGE**

- Present a team-created story in the style of a tall tale.
- Include an exaggerated character with a hyperbolic trait.
- Design and build a theatrical embellishment that enhances the hyperbolic trait.
- Present a scientific analysis to determine whether or not the exaggerated character could actually exhibit the hyperbolic trait(s) as described in the tall tale.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
MIDDLE LEV	/EL		Orchestra Room 165	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-82101	Waupaca School District	The Wobbler Weeblers	9:00AM	12:20PM
148-59713	Algoma School District	Swing	9:20AM	12:40PM
ELEMENTA	RY LEVEL		Orchestra Room 165	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-91520	Green Bay Area School District	Flickering Foxes – Aldo	9:40AM	2:00PM
Break			10:00AM	
148-26081	Sevastopol School	Da'Magix	10:20AM	2:20PM
148-03992	St. Paul's Lutheran School Algoma	The Kit Cat Team	10:40AM	1:00PM
SECONDAR	Y LEVEL		Orchestra Room 165	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-54299	Algoma School District	Duck Usta	11:00AM	2:40PM



# FINE ARTS CHALLENGE ELEMENTARY LEVEL

- Create and present a flipped tale that is inspired by a well-known story but focuses on a new main character.
- Research literary devices and integrate one into the Presentation.
- Use theatrical techniques to move the audience's focus from one portion of the Presentation Area to another.
- Design and build a piece of scenery that goes through a scenery flip.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
ELEMENTA	RY LEVEL		LIBRARY	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-22321	Black Creek/Seymour	Caffeine Cats	9:00AM	9:40AM
148-38809	Shawano School District	Whatever Afters	9:20AM	2:20PM
148-74503	Black Creek/Seymour	Kansas Detectives	9:40AM	9:00AM
148-97218	Algoma School District	Kids Rock	10:00AM	2:40PM
Break			10:20AM	
148-31044	De Pere	Fearsome Foursome	10:40AM	9:20AM
148-57287	Green Bay Area Public Schools	Aldo - Grade 3 - Flip The Script	11:00AM	1:00PM
148-46968	Sevastopol School	7 Musketeers	11:20AM	10:00AM
148-36380	De Pere	Imagination Express	11:40AM	1:40PM
Lunch			12:00PM	
Lunch			12:20PM	
Lunch			12:40PM	
148-54621	Shawano School District	The Femin'M's	1:00PM	10:40AM
148-84296	Waupaca School District	Red Pickles	1:20PM	11:00AM
148-85950	St. Paul Lutheran Stevens Point	Wacky Whimsical Wonderlander	1:40PM	11:20AM
Break			2:00PM	
148-31344	De Pere	You Will Never Kn?w	2:20PM	1:20PM
148-16872	Green Bay Area Public Schools	The Aldo Champions	2:40PM	11:40AM



# FINE ARTS CHALLENGE MIDDLE & SECONDARY LEVELS

- Create and present a flipped tale that is inspired by a well-known story but focuses on a new main character.
- Research literary devices and integrate one into the Presentation.
- Use theatrical techniques to move the audience's focus from one portion of the Presentation Area to another.
- Design and build a piece of scenery that goes through a scenery flip.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
MIDDLE LEV	VEL		Room 110	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-62676	Algoma School District	The Candy Vans	9:00AM	10:00AM
148-79364	Black Creek/Seymour	Goats N Trolls	9:20AM	10:20AM
148-61914	St. John's Northwestern Academies Delafield	Ooh La Lancers	9:40AM	2:20PM
148-59563	Black Creek/Seymour	The Seashells	10:00AM	11:00AM
Break			10:20AM	
148-06672	Black Creek/Seymour	The Jumping Beans	10:40AM	11:20AM
148-01848	Black Creek/Seymour	UICB Inc.	11:00AM	11:40AM
148-69632	Shawano School District	Miraculous Goobs	11:20AM	1:00PM
148-39094	Shawano School District	The Slaysters	11:40AM	1:20PM
Lunch			12:00PM	
Lunch			12:20PM	
Lunch			12:40PM	
148-10123	Seymour School District	Starstruck	1:00PM	2:00PM
SECONDAR	Y LEVEL		Room 110	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-22497	Algoma School District	Screaming Teapots	1:20PM	9:40AM
148-00538	Ashwaubenon DI	Hyena S.K.A.M.S.S.	1:40PM	9:00AM
Break			2:00PM	
148-93922	Independent	Mythical Nerds	2:20PM	9:20AM



## **SERVICE LEARNING CHALLENGE**

- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create and present a suspenseful story about a high-stakes situation.
- Include a slow-motion scene that is enhanced by a special effect.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
ELEMENTAR	ELEMENTARY LEVEL		LGI Room 162	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-14118	St. Paul's Lutheran School Algoma	The Plaid Flamingos	9:00AM	10:00AM



## **IMPROVISATIONAL CHALLENGE**

- Create and present an improvisational skit about an underdog preparing for and/or participating in a competition.
- Incorporate an expert into the skit.
- Integrate a complication into the skit.
- Enhance the skit with trash bags and rubber bands.

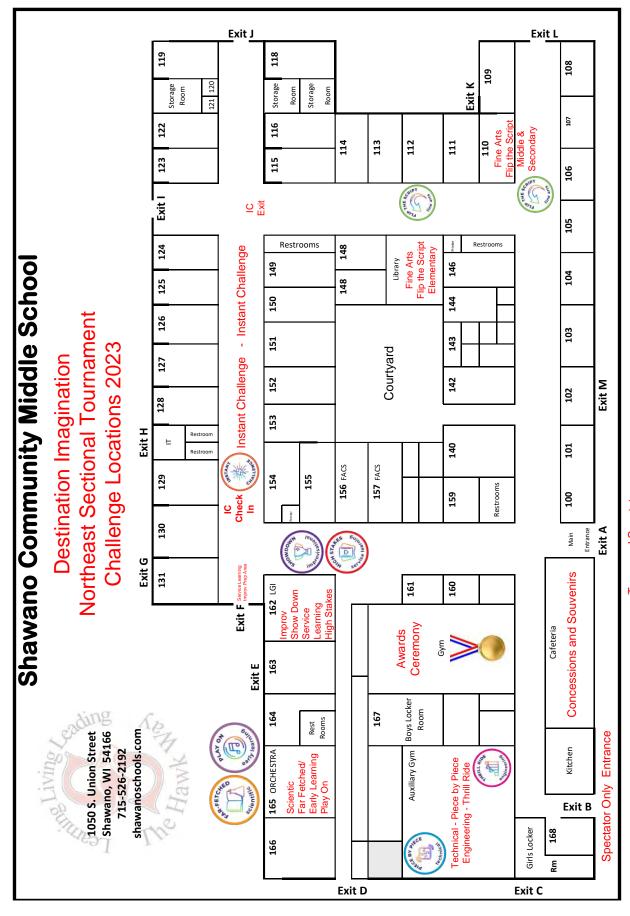
Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time
MIDDLE LEVEL			LGI Room 162	IC Check In Hallway Outside Room 129. Report 20 mins prior to scheduled time
148-50172	Waupaca School District	Ring Pop Comets	9:40AM	10:40AM
148-88655	De Pere	The Cool Beans	10:00AM	11:00AM
Break			10:20AM	
ELEMENTAR	RY LEVEL			
148-88760	Shawano	Deadly Imaginators	10:40AM	9:20AM
148-65200	Gibraltar Area Schools	DI-stracted	11:00AM	9:00AM



# **EARLY LEARNING CHALLENGE**

- Create and present a play about a group of friends going on a fantastic adventure together.
- Include a musical character.
- Create musical instruments and use them to perform a song.
- Create costumes, props, and scenery to help tell the story.

Team #	Organization Name	Team Name	Team Challenge Time	Instant Challenge Time/NA
EARLY LEA	RNING/RISING STARS!		Orchestra Room 165	-
148-13147	Shawano School District	Exploring Hawks	11:40AM	-
148-17983	Shawano School District	9 Crazy Creators	12:00PM	-
148-40949	Shawano School District		12:20PM	-
148-60113	St. Paul Lutheran Stevens Point	Cuckoo St. Paul Unicorns	12:40PM	-
Lunch			1:00PM	-
Lunch			1:20PM	-
Lunch			1:40PM	-
148-05711	St. Paul's Lutheran School Algoma	Team Rainbow	2:00PM	-
148-51332	Green Bay Area Public Schools	Aldo - Grades K-1 - Play On	2:20PM	-
148-76915	Green Bay Area Public Schools	Aldo - Grade 2 - Play On	2:40PM	-
148-92854	Waupaca School District	Crazy Animals	3:00PM	-



Team and Spectator Entrance



### **2023-24 CHALLENGE PREVIEWS**



Technical
Pinball Heroes

Action, adventure, challenges to overcome! See the lights flashing and listen to the buzzers and bells as your team brings a pinball game to life! Hone your pinball skills and aim for the high score when you try this year's Technical Challenge!

- Design and build a pinball system through which a pinball moves and interacts with 3 machine modules.
- During the Presentation, move the pinball through the pinball system for as long as possible.
- Create and present an action/adventure story about a hero who goes on an extraordinary mission.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Engineering
Going the Distance

It's a bird, it's a plane...no...it's a beanbag! Who can predict how far the beanbag will fly or where it will come to rest? In this season's Engineering Challenge, you will test your accuracy as you launch beanbags using a launching device and tell a story about what happens when things do not go exactly as planned.

- Design and build a modular device that will be assembled and then tested in two different configurations during the Presentation.
- Complete launch tests to test how far and how accurately your modular device can launch a bean bag in each configuration.
- Transform the modular device from one configuration to the other.
- Create and present a story in which everything is going according to plan until a catalyst occurs.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



**Blast From the Past** 

A broken jar, a bit of stone—the remains of the past are all around us. Have you ever wondered what those things might have been used for or what they meant to the people who made them? What archaeological mysteries will be revealed in this year's Scientific Challenge?

- · Create and present a story about a character whose discovery of an artifact leads to a finding.
- · Include an archaeological investigation that contributes to the finding.
- Design and create a puppet that will portray a character from the past.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



In Motion

Art has the power to move us or stop us in our tracks. In this year's Fine Arts Challenge, you will bring a work of visual art to life and create your very own piece of kinetic art. What work of art will inspire you?

- Create and present a story inspired by a work of visual art.
- Include a static character and a dynamic character in the story.
- Reimagine the work of visual art as performance art and include the reimagined art in the Presentation.
- · Design and create one piece of kinetic art that uses technical methods to create movement.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



### 2023-24 CHALLENGE PREVIEWS



Improvisational So Extra

Sometimes less is more, or more is less...Your team will use your improv skills to create a 2-act skit, complete with a costume created on the spot! An intensifier will tell your team whether you'll maximize or minimize elements of your skit in the second act. Find out how things will change with the toss of a coin in this year's Improvisational Challenge!

- · Create and present a 2-act improvisational skit based on a scenario.
- · Incorporate a stock character into the skit.
- Research costume design and use a costume design kit to create a costume.
- Use an intensifier to minimize or maximize the scenario, stock character, and costume.



Service Learning
Uncharted

Your team will dive into a world of fantasy in this year's Service Learning Challenge. Use a map to guide you on your quest, but beware of the danger that awaits! What will you seek? Fame? Fortune? Or to make the world a better place? The quest is about to begin!

- · Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create and present a fantasy story about a character who goes on a quest.
- Design and create a fantasy map that uses technical methods to represent location information from the story.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Early Learning Making A Splash

From the busy coral reef, to the inky depths of the midnight zone, to the shallows of a lake bed, there are lots of amazing underwater habitats to visit. Where might underwater creatures go for a vacation? Come explore life under the sea in this season's Early Learning Challenge!

- · Research underwater habitats.
- Create and present a play about a group of underwater creatures who go on vacation to an underwater habitat.
- Design and build a model of a landmark the underwater creatures visit.
- · Create scenery to show the underwater habitat.
- Create and present one Team Choice Element that shows off the team's interests, skills, areas of strength, and talents.



Instant

Instant Challenges require teams to engage in quick, creative, and critical thinking. At a tournament, a team will receive an Instant Challenge and the materials with which to solve it.

- The team members must think on their feet by applying appropriate skills to produce a solution in a period of just five to eight minutes.
- Instant Challenges are performance-based, task-based, or a combination of the two.
- Although each Instant Challenge has different requirements, all Instant Challenges reward teams for their teamwork.
- Instant Challenges are kept confidential until the day of the tournament.



### **Vision**

Ignite the power of ALL youth to be the creative and collaborative innovators of tomorrow

### **Mission**

To inspire and equip youth to imagine and innovate through the creative process

### New to DI? Welcome!

We're glad you're here! There's no better way to understand the Destination Imagination Challenge Experience than to see it in action. To get the most out of your day at this tournament, here's what we suggest:

- Attend at least one Presentation in every Team Challenge. Each Team Challenge is unique and has openended requirements, allowing teams to create totally different solutions from one another. Read through the Points of Interest so you know what you can expect to see. Each Presentation is around eight minutes in length.
- Wish the teams luck in their Instant Challenge. All competitive level teams participate in an Instant Challenge
  as part of their tournament experience, during which they use quick, creative and critical thinking, and
  teamwork to come up with a solution in a short amount of time. Spectators are not allowed in these
  presentations as the Instant Challenges themselves are highly confidential.
- Look at the props, costumes, sets, technical devices and more that the teams have created—but please don't touch! Remember that everything you see was crafted by the team members with no adult Interference.
- Talk to teams, parents and volunteers about their experience with this season of Destination Imagination. Tell
  them you're considering starting a team, and ask them to share their favorite thing about DI—you'll be
  amazed by the different answers you hear.
- Have fun, be inspired, and imagine the possibilities!

Learn more at DestinationImagination.org. Sign up for our newsletter for all the latest updates and to be alerted when registration is open for the 22-23 season.

Learn more at DestinationImagination.org and WisconsinDI.org

Follow Wisconsin DI on Facebook: https://www.facebook.com/wisconsinDI