



WISCONSIN

EMPOWER YOUR CHILD TO CHANGE THE WORLD

Wisconsin Destination Imagination (DI) is a creativity focused nonprofit that prepares children for a future that is rapidly evolving. DI does this through a project-based learning experience that applies the creative process across seven different challenge types— Technical, Scientific, Fine Arts, Improvisational, Engineering, Service Learning, and Early Learning. 65% of today's students will be employed in jobs that don't exist yet. We might not know what these jobs will look like, but we do know the skills that these future leaders and innovators will need to embody.

That's where we come in.



**Questions?
Please contact us!**

info@wisconsindi.org



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Learn more at WisconsinDI.org



TEAM CHALLENGE EXPERIENCE

THE TEAM

A team is a group of 2 to 7 members who work together to develop a solution to one of our Team Challenges. Teams are responsible for designing and creating 100% of their Team Challenge solution. Absolutely no interference from non-team members is allowed. Teams are formed based on their grade or age and are designated as one of five Levels—the non-competitive Early Learning or the competitive Elementary, Middle, Secondary, or University Levels.

THE TEAM MANAGER

The Team Manager is an adult (often a parent or teacher) who teaches the creative process and helps keep the team on track, but does not assist or interfere with the team's solution. Team Managers get access to valuable resources to help them along the way—a Team Manager Roadmap as well as a catalogue of online learning modules they can access at their own pace. Wisconsin DI also offers virtual training (and, in some areas, in-person training) for Team Managers.

TEAM SUPPORT & PARENTS

Parents and other family members can stay involved with teams by supporting their Team Managers. Teaching team members new skills, helping to find supplies, or even providing a snack are a few of the ways parents can help out. They can also volunteer to help out at local tournaments.

THE CHALLENGE SEASON

Teams typically form between August and January and spend 2 to 6 months developing their Team Challenge Solutions. In February or March, teams are invited to attend local tournaments, where they present their Team Challenge solutions and solve a quick-thinking Instant Challenge for feedback and scores. Each Team's scores from their Team Challenge and Instant Challenge are combined and then ranked against others solving the same Challenge in their level. Top-placing teams are invited to the Wisconsin Affiliate (State) Tournament.

Most teams meet 1 to 2 hours a week for the majority of the season but may spend extra time working on their Challenge Solution as they approach tournament time.