

# Sneak Peek: 2026-27 Challenges



## Technical Challenge: Get Sorted

In this season's Technical Challenge, your team will create a sorting system that can get things where they're supposed to be. You will also bring the idea to life through a story about a character who arrives in the wrong place.



## Engineering Challenge: Under Investigation

In this season's Engineering Challenge, your team will create a weight measurement system that can determine the weight of an object as accurately as possible. You will also demonstrate your system as part of a story about a detailed investigation.



## Scientific Challenge: Lab Legends

In this season's Scientific Challenge, the stakes are high as two rivals race toward the same goal using applied science. Keep the story moving with a live-action montage.



## Fine Arts Challenge: Act Natural

Spin a fable about a lesson to be learned in this season's Fine Arts Challenge. Use interactive scenery, an animated prop, and natural materials to bring your fable to life.



## Improv Challenge: Just Duet

Step into the shoes of a famous duo who find themselves in a ridiculous situation as you take on this season's Improvisational Challenge. Use your improv skills, a single tool, and background music to tell your two-act story.



## Service Learning Challenge: Game Changers

Design and carry out a project that addresses a real community need in this season's Service Learning Challenge. Share what you've accomplished through a story set in a video game world—collecting resources, facing challenges, and pushing toward your goals.



## Early Learning Challenge: Feeling Wild

Animals have amazing ways of using their senses to explore the world around them. In this season's Early Learning Challenge, your team will learn about animal senses and create a fun story about animals who find a mysterious object